



Character Artist / Illustrator

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## **STRENGHTS**

- creativity
- sense of responsibility
- initiative
- communication skills
- flexibility
- adaptability
- quick learning
- team player

### **EDUCATION**

#### School of Arts

University of Nova Gorica

Bachelor of Digital arts and practices

#### Escola Superior de Artes e Design

Polytechnic of Leiria

Erasmus exchange program

## **LANGUAGES**

Slovenian: native tongue

Enalish: fluent

French: basic communication

# INTRODUCTION

Hi, I'm Nika, and I'm a character artist and illustrator with a passion for all creative work and an inclination for imaginary characters. Throughout the years of creating, I've found a love for bringing ideas to life through visual representation. As a very improvement oriented individual, I enjoy any problem solving and creative challenges that come my way.

# **EXPERIENCE**

#### Marketing Artist at ChimpWorks B.V.

August 2019 - October 2020

Video production of UA ads and mobile game trailers, recording gameplay footage in Unity, app store optimization (creation of screenshots and icons), storyboarding and briefs for outsourcers, marketing research and data interpretation, brainstorms and idea presentations.

### Freelance work - Notable projects

2016-2021

Film Factory, Honey, Can You Take My Human for a Walk? Concept art, character design and storyboarding for a 3D animation project

Crafty Lupine Publishing

Concept art and illustration delivery for a card game.

MultiClass Act (Bardic Dan's Tales)

Visual design, illustration & animation of characters for a TTRPG livestream.

Private clients

Various projects involving visual design and illustration of TTRPG characters.

## SKILLS

- digital painting
- illustration
- portraiture
- character art/design
- asset design
- graphic design
- 2D/puppet tool animation
- video editing

- motion graphics
- storyboarding/mood boarding
- film making
- social media proficiency
- 3D modeling (basics)
- 3D animation (basics)
- HTML/CSS (basics)

# Software proficiencies

- Adobe Photoshop
- Adobe Premiere
- Adobe After Effects
- Adobe Illustrator
- Adobe Animate
- Clip Studio Paint

- Paint Tool SAI
- Procreate
- TVpaint
- 3Ds Max (basics)
- Blender (basics)
- Unity (basics)